

CITY OF VENTURA
ECONOMIC DEVELOPMENT COMMITTEE

Lorrie Brown, Committee Member
Doug Halter, Committee Member
Mike Johnson, Committee Member

Barry Fisher, Deputy City Manager
Estelle Bussa, Economic Development
Manager

**REGULAR MEETING
TUESDAY, MARCH 2, 2021 AT 4:30 P.M.**

IN ACCORDANCE WITH THE CALIFORNIA GOVERNOR'S EXECUTIVE STAY AT HOME ORDER AND THE COUNTY OF VENTURA HEALTH OFFICER DECLARED LOCAL HEALTH EMERGENCY AND BE WELL AT HOME ORDER RESULTING FROM THE NOVEL CORONAVIRUS (COVID-19), CITY HALL IS CLOSED TO THE PUBLIC. TO FIND OUT HOW YOU MAY ELECTRONICALLY ATTEND THE CITY COUNCIL MEETING AND PROVIDE PUBLIC COMMENT PLEASE REFER TO PAGE 2 OF THIS AGENDA.

PUBLIC PARTICIPATION OPTIONS to help reduce the spread of COVID-19:

1. Join a **WebEx meeting LIVE:**

<https://cityofventura.webex.com/cityofventura/onstage/g.php?MTID=ed268d223f36228f7697c0a3443d6068b>

Audio conference: +1-408-418-9388 / Access code: 182 140 9290

NOTE: WebEx link only works while meeting is LIVE. After meeting has ended, use the Archived Video link to view the meeting. You must join the WebEx Meeting to provide Public Comment - #5 below.

WebEx recommends using Chrome, FireFox or Edge browsers when joining and providing live comment at the meeting. You are encouraged to download the WebEx App.

2. Watch a **live stream** of the meeting at <https://www.cityofventura.ca.gov/718/Videos>, YouTube at <https://www.YouTube.com/cityofventura/live> or on Cable TV – Channel 15, live and replayed as listed on CAPS media schedule.
3. Submit your comments via email **by 2:30 p.m. on the meeting day**. Please submit your comments to using this form <https://www.cityofventura.ca.gov/publicinput> or send an email to cglenn@cityofventura.ca.gov (up to 1000 characters) When sending an email, please indicate in the Subject Line, the Agenda item number (i.e. Item No. 8A). Your form/email will be read by the Economic Development Committee and placed into the item's record at the meeting.
4. When watching the live stream or WebEx meeting, submit a Public Comment using this form <https://www.cityofventura.ca.gov/publicinput>. All comments received by the conclusion of the agenda item will be made part of the record.



5. **To Provide Public Comment Live:** **You must attend the WebEx Meeting with audio connected to your computer/device**, you will see Chat feature on your screen. You can write, "I would like to speak on Agenda Item #__" in the Chat feature. During the discussion of that item, the Chair will call for public comment. The Virtual Meeting Host will announce those requesting to speak and unmute your mic allowing you to speak to the Committee Members. You will be heard, but not visible on screen. You will have 3 minutes to provide your comments. When you are finished, your mic will be muted.

ROLL CALL

MINUTES

RECOMMENDED ACTION: Approve the Action Minutes from October 6, 2020

PUBLIC COMMUNICATIONS

Refer to Page 1 of the Agenda on how to submit your Public Comments electronically.

MEETING BUSINESS

1. Select Chair/Vice Chair for the Economic Development Committee

ACTION: Select a Chairperson and Vice Chair for the Economic Development Committee.

2. 2021 Economic Development Committee Meeting Calendar

RECOMMENDED ACTION: Review and approve the proposed 2021 Economic Development Committee Meeting calendar for the 1st Tuesday of each month from 4:30 p.m. – 5:30 p.m. The * denotes a revised meeting end time of 5:00 p.m. due to previously scheduled Water Commission Meetings:

- April 6
- May 4* (end at 5:00 p.m.)
- June 1
- July 6
- August* – DARK
- September 7
- October 5
- November 2* (end at 5:00 p.m.)
- December 7

3. COVID Gap Plan Update

Receive an update from staff on the status of the COVID Gap Plan.

ACTION: No action required. This item is for information purposes only.

4. Q3 2020 Sale Tax Update

ACTION: No action required. This item is for information purposes only.

ECONOMIC DEVELOPMENT COMMITTEE AND STAFF COMMUNICATIONS

NEXT COMMITTEE MEETING

The next regularly scheduled meeting is Tuesday, April 6, 2021 at 4:30 p.m.

ADJOURNMENT